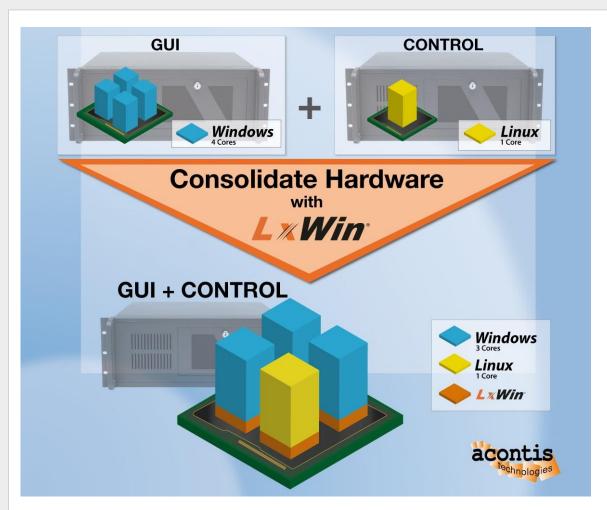


Windows Real-time Hypervisor



Run Real-time Linux alongside Windows on one PC





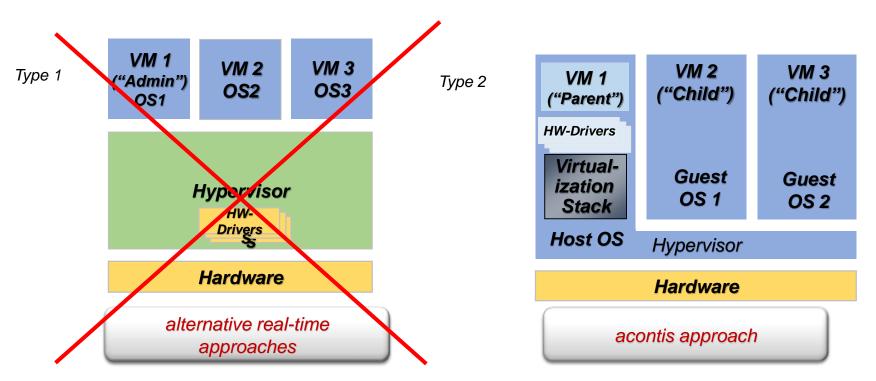
- Save hardware costs
- Reduce space: Compact controllers can be built
- Improve reliability:
 Increase the MTBF as less hardware components are used
- Scalability:
 Use the same Linux
 application in an embedded
 system



General Hypervisor Overview (from Wikipedia and Microsoft)



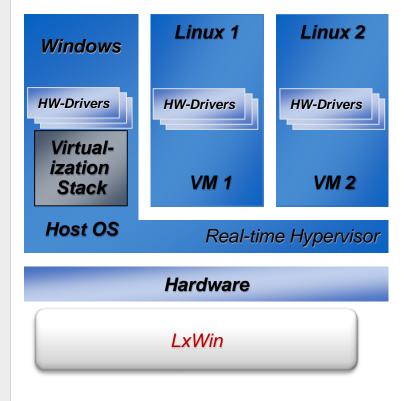
- A hypervisor is a piece of a platform-virtualization software that allows multiple operating systems to run on a host computer concurrently
- Type 1 (or native, bare-metal) hypervisors are software systems that run directly on the host's hardware to control the hardware and to monitor guest operating-systems
- Type 2 (or hosted) hypervisors are software applications running within a conventional operating-system environment (Host OS)





LxWin





- Hypervisor Host OS = Windows
- Hypervisor Host OS and Guest OS are the same
- Windows boots first and loads the real-time Hypervisor
- Real-time Hypervisor boots and controls Linux
- Windows installed first, Hypervisor installed later
 - use unmodified original Windows OS
- Runs on all hardware where Windows runs
 - Intel or AMD processors
 - single or multi core processors
 - No HW VT support needed in the processor
 - HW VT support optional (e.g. for higher reliability, Shared Core Support)





Real-Time Linux



The Linux real-time operating system



- The most popular real-time OS
 - Used by customers all over the world
 - Most powerful real-time OS available (API richness, OS capabilities, ...)
 - Thousands of drivers available, hundreds of third party products available
- RT Preempt Patch
 - Adds hard real-time to Linux, proven in thousands of industrial applications
 - LxWin: ready to use headless real-time image included
 - Yocto support to create custom real-time Linux kernels
- Scalable Solutions can be built
 - Level 1: Embedded Controller without GUI: use native, embedded Linux
 - Level 2: Embedded Controller with GUI: use native Linux with GUI (e.g.Qt)
 - Level 3: High End Controller with powerful Windows GUI: use LxWin



Real-time Linux features



- Hard real-time performance (extremely short latencies).
- 64 Bit and 32 Bit support
- Symmetric multiprocessing (utilize multiple cores)
- Powerful OS
 - Separate applications from Kernel
 - Powerful communication means
 - Posix compliant
 - Great development tools





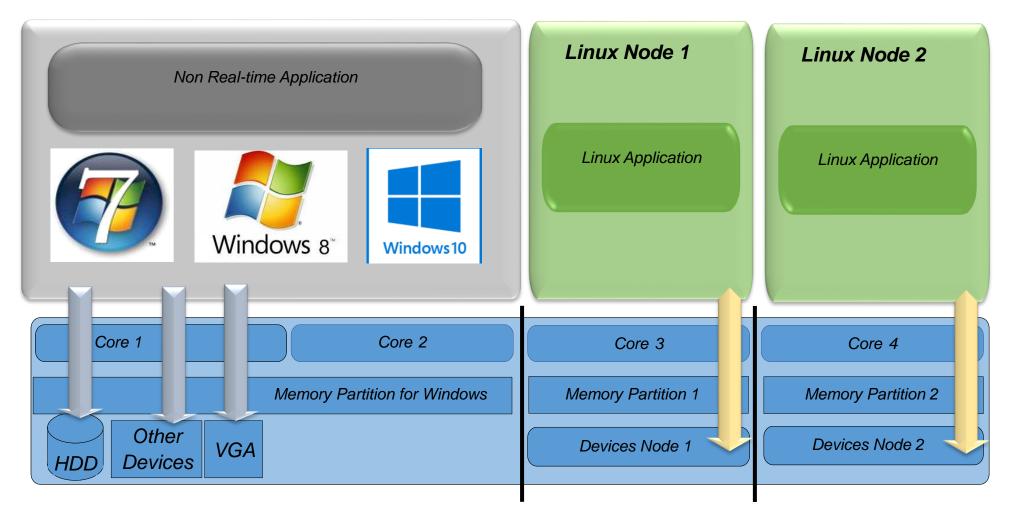
Real-time Environment Hardware Partitioning



Hardware Partitioning



- Real-time Linux needs to be 100% independent from Windows
 - Linux needs its own part of the PC hardware to be deterministic: CPU, Memory, Devices







SYStem Manager Tool

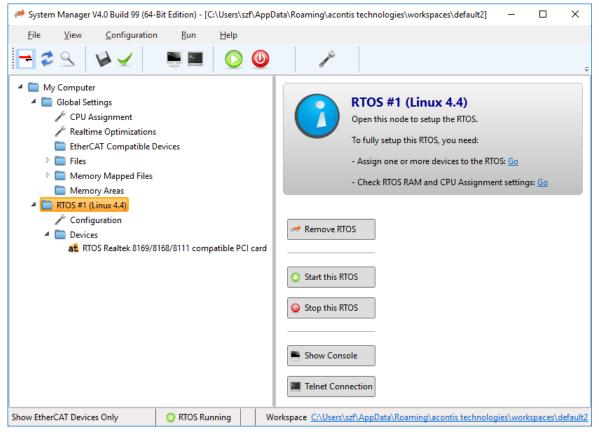
Configuration and Development Management Console



System Manager Tool: Management Console



One GUI for all major development tasks

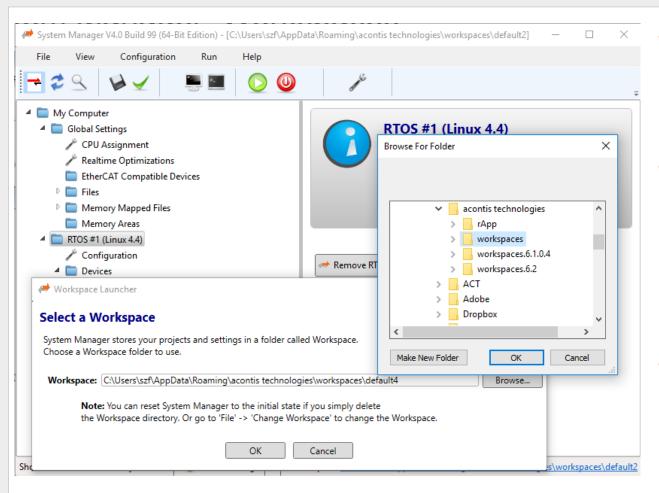


- Hardware Partitioning
- System Configuration (e.g. RAM size for Linux)
- Launch Panel (e.g. start/stop Linux)
- Select and run pre-compiled demos
- Visual Studio Integration
 - create VS projects based on demo applications



System Manager: Workspaces

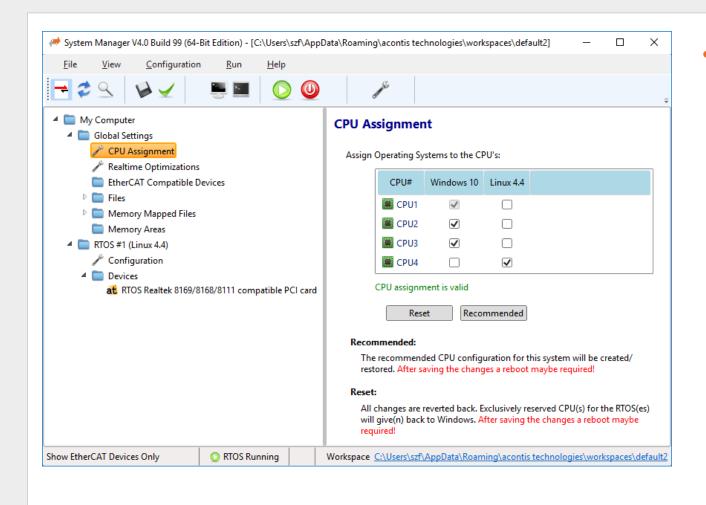




- Manage different projects within different workspaces
- Store all settings
 - Hardware configuration
 - Software configuration
 - Memory areas and files
 - Configuration files
- Store source code





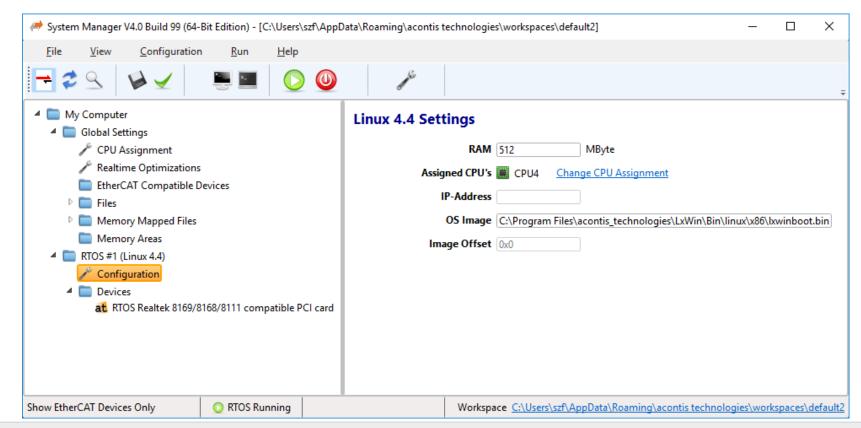


- CPU Assignment
 - Select number of CPUs to be used by Windows
 - Select CPU(s) to be used by Linux



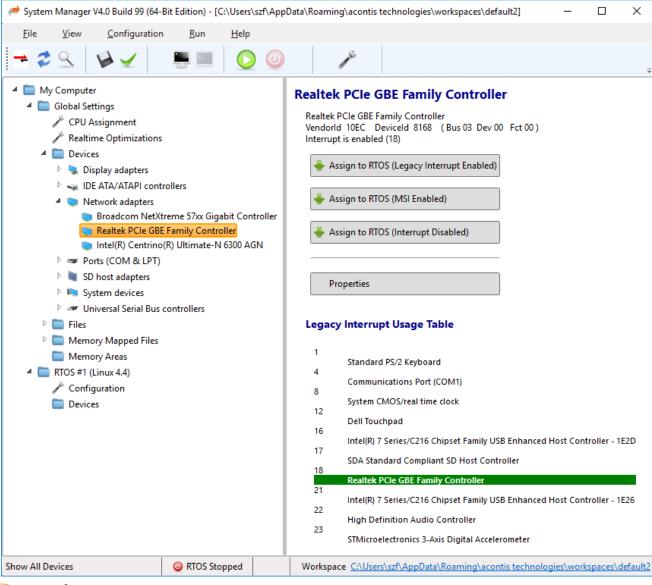


- RAM Assignment
 - Set RAM size for Linux, will be allocated at early boot stage
 - Memory is invisible for Windows (and vice versa)!







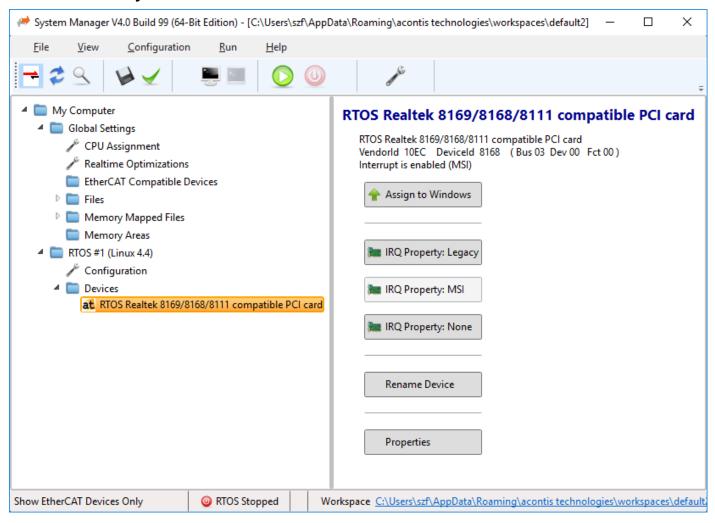


- Device Assignment
 - Select Device currently controlled by Windows
 - Assign Device to Linux





Device ready to use for Linux







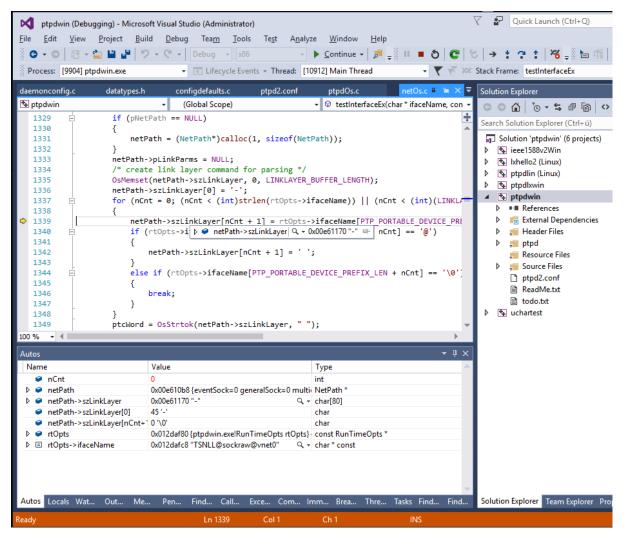
SOFTWARE Development



Run Real-time applications on Windows



VisualGDB: MS Visual Studio Support for developing real-time applications



- Powerful VisualGDB plugin for real-time application development
- Project Wizards
 - Automatically Create new real-time applications
- Powerful Graphical Debugger
 - As convenient as debugging a standard Windows application
- Analysis tools
 - Valgrind based dynamic analysis (e.g. memory leak or race condition detection)
 - Code Coverage reports



Fast and deterministic timer: Windows with Real-Time

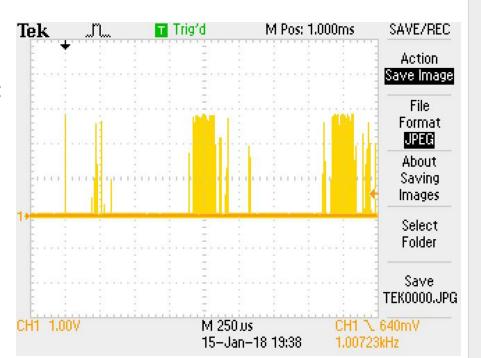


Shortest possible cycle time: 1 millisecond

High jitter, huge delays

Code snippet for 1 msec cycle controller:

```
timeBeginPeriod(1);
for(;;)
{
    Sleep(1);
    RunController();
}
```



Screenshot

1 msec cycle

high average Ethernet send jitter

Sometimes huge delays > 100 msec!



Fast and deterministic timer: Windows with

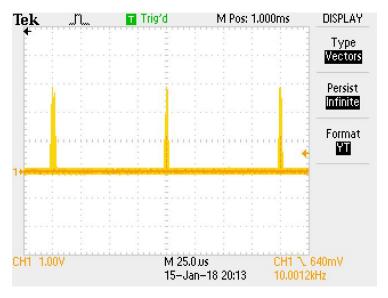
LxWin

- Up to 50 usec cycle time
- Low Jitter
- Simple to use
- Code snippet for 100 usec cycle controller:

```
struct timespec ts;
ts.tv_sec=0; ts.tv_nsec=100000;
for(;;)
{
    clock_nanosleep(CLOCK_MONOTONIC,0,&ts,NULL);
    RunController();
}
```

- Screenshots
 - Top: 1 msec cycle Bottom: 100 usec cycle
 - Low Ethernet send jitter
 - Deterministic!
 - Very short cycle times up to 50 usec

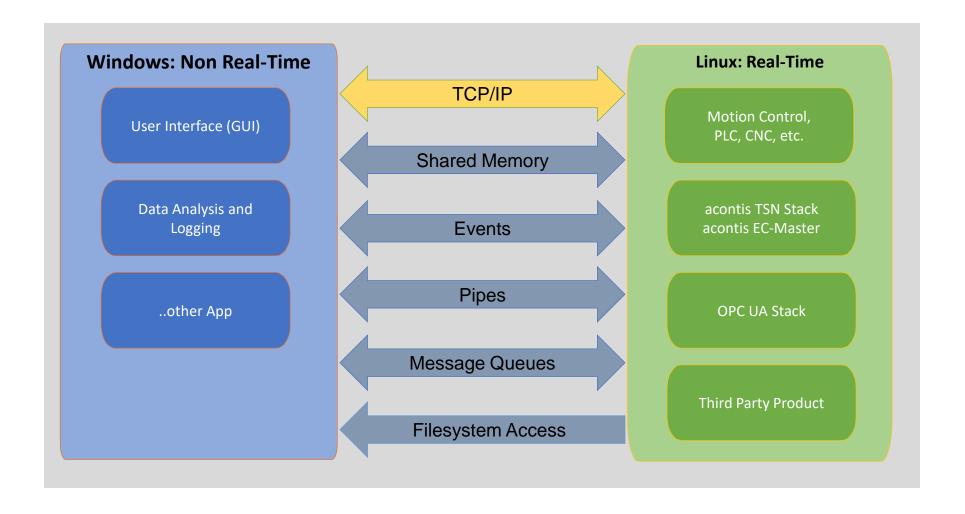






Run Real-time applications on Windows









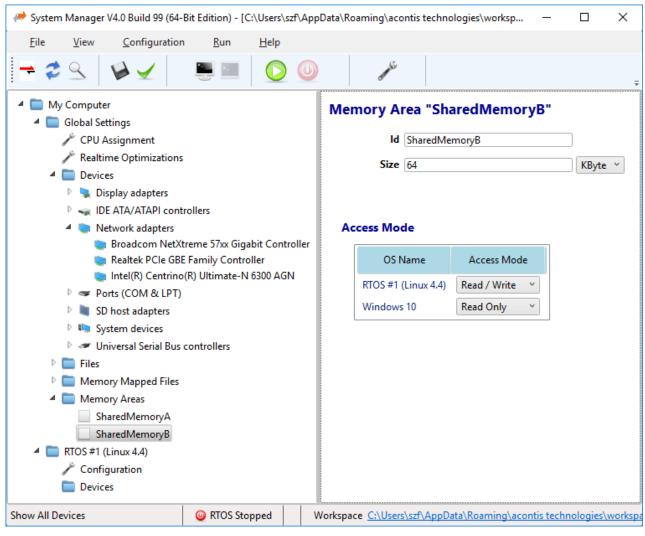
Communication

Data and information exchange between Windows and Linux



Low level communication: Shared Memory Areas + Events





- Direct access via Pointers to memory
- Configurable via System Manager tool
- Events: notification if new data available



Enhanced Communication features

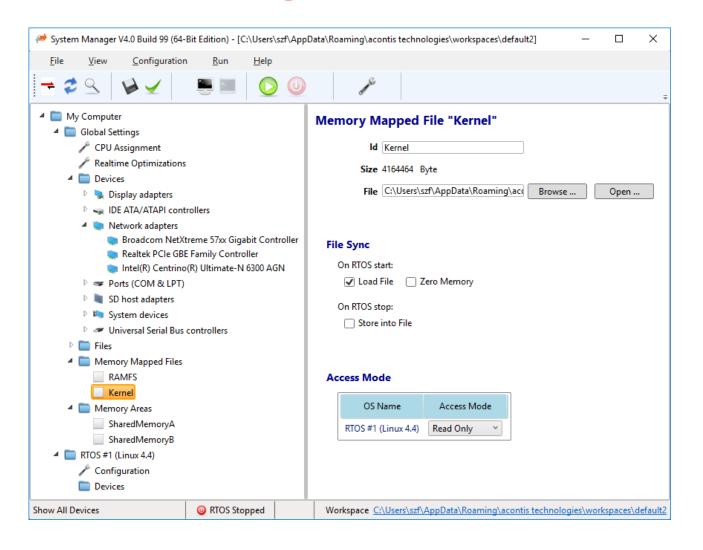


- Named message queues and pipes
 - Telegram or stream oriented communication
- Real-time Socket API
 - Create applications which can run locally using Shared Memory or remote using TCP/IP
- Remote TCP Gateway
 - Routing TCP to Shared Memory
 - Connect external tools with Windows IP address
 - automatic forwarding to acontis EC-Master EtherCAT master stack
- Arbitrary (hard disk) File Access
 - Access (read/write/create/delete) any files stored on the hard disk



Data Exchange: File Access via Memory



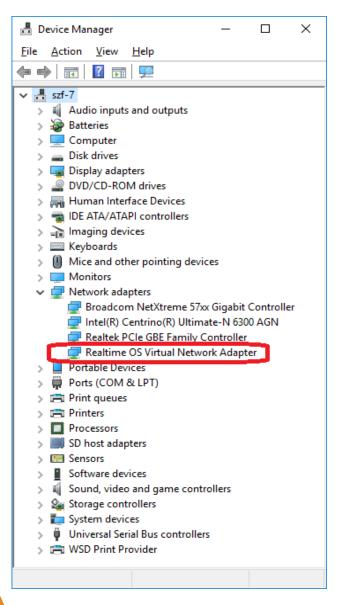


- Files stored in memory instead of hard disk
- Much faster access
- Independent from Windows
- Useful for real-time configuration and log files
- Can be accessed via ANSI functions (fopen, fread, ...)



Communication: Virtual Network





Used for application debugging

- TCP/IP
 - Useful for scalable solutions
 - e.g. same application to communicate with external Windows tools



Virtual Console



Can be used for Linux Shell

```
√ VIO0 - PuTTYtel

                                                                            ×
clocksource: Switched to clocksource tsc
CIFS VFS: Error connecting to socket. Aborting operation.
mount: mounting //192.168.157.1/BIN LXWIN on /mnt/BIN LXWIN failed: Operation
now in progress
Starting OpenBSD Secure Shell server: sshd
random: sshd: uninitialized urandom read (32 bytes read, 0 bits of entropy ava
ilable)
LxWin (acontis distro based on poky) 1.0 vmf /dev/console
vmf login: root
Password:
root@vmf:~# ls -1 /
total 12
drwxr-xr-x 2 root root 1800 Nov 14 13:51 bin
drwxr-xr-x 2 root root
                         40 Oct 25 13:39 boot
drwxr-xr-x 2 root root 100 Nov 14 13:51 conf
drwxr-xr-x 3 root root 2760 Nov 15 17:09 dev
drwxr-xr-x 20 root root 940 Nov 15 17:09 etc
drwxr-xr-x 3 root root
                         60 Nov 14 13:51 home
-rwxr-xr-x 1 root root 8356 Nov 14 13:50 init
drwxr-xr-x 4 root root 1180 Nov 14 13:51 lib
drwxr-xr-x 2 root root
                         40 Oct 25 13:39 media
                         60 Nov 15 17:09 mnt
drwxr-xr-x 3 root root
dr-xr-xr-x 76 root root
                          0 Nov 15 17:09 proc
drwx----- 2 root root
                         40 Nov 10 11:55 root
drwxr-xr-x 4 root root 120 Nov 15 17:10 run
drwxr-xr-x 2 root root 920 Nov 14 13:51 sbin
drwxr-xr-x 7 root root 200 Nov 14 13:51 scripts
dr-xr-xr-x 12 root root
                          0 Nov 15 17:09 sys
drwxrwxrwt 2 root root 40 Oct 25 13:39 tmp
drwxr-xr-x 11 root root 220 Oct 25 12:03 usr
drwxr-xr-x 8 root root 240 Nov 14 13:51 var
root@vmf:~#
```





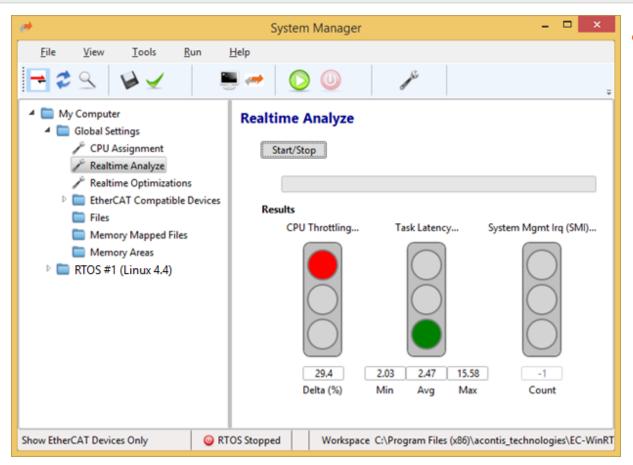
Real-time on Windows

Real-time analysis and optimization



System Manager: Real-time analyzation (no optimization)





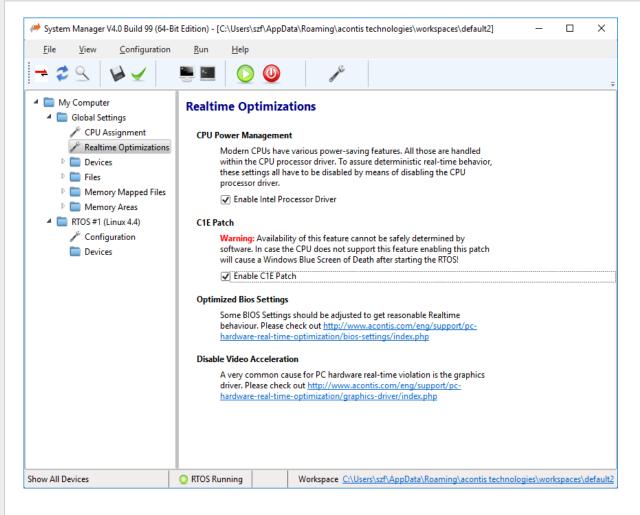
- Results
 - CPU clock: throttling active?
 - Timer: task level latency
 - System Management Interrupts?

On non-optimized PCs real-time often cannot be guaranteed!



System Manager: PC real-time optimization





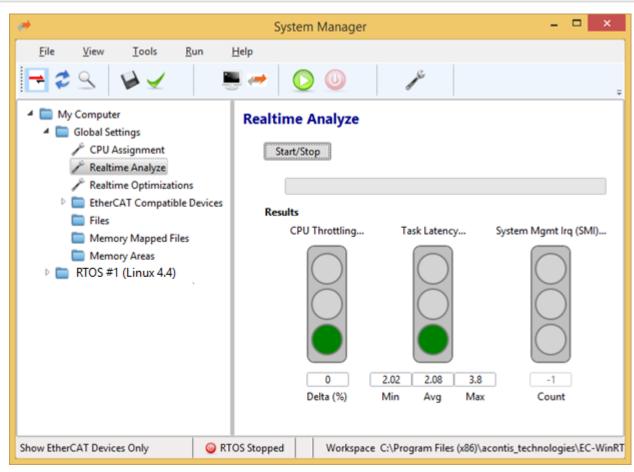
- Typical optimization steps
 - Disable CPU Power Management
 - Apply C1E Patch
 - BIOS settings (see hints on acontis website)
 - VGA Driver issue?



V1.1

System Manager: Real-time analyzation (with optimization)





- Results
 - CPU clock: no throttling
 - Timer: short task level latency
 - No SMIs

After applying one or multiple optimizations

→ most PCs will be able to run real-time applications!



LxWin Components



- Hypervisor based real-time Linux solution for Windows
 - Run hard Real-time Linux applications alongside Windows
 - RT Preempt patch support out of the box
 - Secure separation of Windows and Real-time Linux
- Communication (Windows ←→ Real-time Linux)
- Linux development and debugging tools supported
 - Eclipse
 - Visual Studio 2015/2017
- Development Console: System Manager





Intel VT support



Intel VT support (hardware virtualization)



- Better isolation: Fatal Linux kernel crash does not violate Windows
 - Exit into Virtual Monitor instead of system reboot
- Utilize more memory for Linux
 - Physical memory > 4GB can be used, even for 32 Bit Linux
 - Non-contiguous Windows Memory can be used
 - > Example: 4 times 500 Mbyte Windows memory = 1 time 2 Gbyte Linux memory
- Support Shared Mode for Windows 64 Bit
 - Run Windows and Linux on the same physical core
- Activate via configuration setting
 - Linux image and applications do not need to be changed





Quality Assurance



Quality Assurance: acontis Test Laboratory



- Test lab to test products before a new version gets released
- More than 50 different PC's
 - some supplied by customers as reference systems
- A wide range of Intel and AMD processors
 - AMD: Athlon, Duron, Fusion etc.
 - Intel: Celeron/Pentium, Core i5/7, XEON, Atom etc.
- Different chipsets
 - Intel, Nvidia, VIA, SiS etc.
- Automated test scripts (e.g. ½ million start/stop cycles in one single test)



